

Dear Participant of the EuroLeague!

Please see above the conditions and information on how your team (s) will play during the League:

SYSTEM	Two Age Groups: 32 teams	U12 and U16 16 teams in each group	
	4 divisions in each age group:	A B C D - according to the average standard rating of each team.	
	1st Stage	3 rounds in a group of 4 teams. First and Second places go to 2 nd Stage	
	2 nd Stage	Quarter Finals. 8 teams.	
	3 rd Stage	Semifinals. 4 teams	
	4 th Stage	Final and 3 rd Place match	
	Players in team	4 players and 2 substitutes registered before the First round only! The Coach/captain of a team can change players on boards before every match.	
	MATCH consists of:	Starting with 2 matches of rapid (10+5 control) and after - 2 matches of blitz (5+3 control).	
SCHEDULE	Round days:	Weekends	
	U16	Saturdays 25.04 – 30.05.2020	
	U12	Sundays 26.04 – 31.05.2020	
	Matches start time in groups:		
	U16		
	Group A	14:00 every Saturday	
	Group B	16:00 every Saturday	
	Group C	18:00 every Saturday	
	Group D	20:00 every Saturday	
	U12		
	Group A	14:00 every Sunday	
	Group B	16:00 every Sunday	
	Group C	18:00 every Sunday	
	Group D	20:00 every Sunday	
	Round dates in Age groups:		
		U16	U12
	First round	25.04.2020	26.04.2020
	Second round	02.05.2020	03.05.2020
	Third round	09.05.2020	10.05.2020
	Quarter finals	16.05.2020	17.05.2020
	Semifinals	23.05.2020	24.05.2020
	Final and 3 rd place match	30.05.2020	31.05.2020
Applicable TIME ZONE:	UTC+3 Eastern European Summer Time. Helsinki, Moscow, Kyiv, Tel Aviv.		
PLAYING PROCESS	Playing platform	123chess.me	
	Registration	The coach and all of team members must register on the Platform. We have provided you with the instructions how to register.	
	Name, surname and photo	Each coach and player must register his/her real name and surname as they are indicated on FIDE registry . Please, upload your real photo. If some of player has no FIDE ID, hi/her name on the Platform shall be registered as it is indicated in the list of players provided by Organizers.	
	Confirmation E-mail	Please, check your spam box to find the confirmation e-mail message.	
	Creating your team	You shall create the team on the Platform (we already provided you with instructions how to do this) and accept all of your players to the team according to the application submitted to the Organizers. If you have two or more	

		teams, you must create a team on the Platform for each of your teams.												
Name of your team on the Platform!		PLEASE, find in the list, provided by the Organizers, the short name of your team (s) and use it for your team (s) name on the Platform. This way your opponent and we will easily find your team on the Platform. You can change the name of your team on the Platform after you create it.												
Acceptance of your players		All players must join the created team on the Platform. We provided you with the instructions how to join a team.												
Challenge your opponent		The team, which plays white first, shall create a match (see instructions sent to you by the Organizers) and challenge the opponent. The second match shall be created by the other team, which plays white in second match and so on.												
<p>Example:</p> <table border="1"> <tr> <td>25.04.2020 / 14:00</td> <td colspan="3">1 round</td> </tr> <tr> <td>BSS</td> <td></td> <td></td> <td>RLZ</td> </tr> <tr> <td>BBCSA</td> <td></td> <td></td> <td>SKB</td> </tr> </table> <p>10+5 rapid BSS starts play white in first match, so BSS creates the match and challenges RLZ. RLZ plays white in second match, so they creates the match and challenges BSS.</p> <p>5+3 Blitz BSS starts play white in first match, so BSS creates the match and challenges RLZ. RLZ plays white in second match, so they creates the match and challenges BSS.</p> <p>10+5 rapid BBCSA starts play white in first match, so BBCSA creates the match and challenges SKB. SKB plays white in second match, so they creates the match and challenges BBCSA.</p> <p>5+3 blitz BBCSA starts play white in first match, so BBCSA creates the match and challenges SKB. SKB plays white in second match, so they creates the match and challenges BBCSA.</p>			25.04.2020 / 14:00	1 round			BSS			RLZ	BBCSA			SKB
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BSS			RLZ											
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Time of the match!		Please, create the match not later than 20 min. before the scheduled time! Your opponent need some time to accept your challenge and put its players at the boards.												
Put your players on boards		You can put all your players at the boards before the match starts. Please, do this before the match! See instructions, sent by Organizers. You can change players on boards before each match.												
ONLINE VIDEO		Online video is in test stage on the Platform. We will inform you additionally during the League about the actual possibility to use online video.												
GoToMeeting online video service		In order to have online video connection between coaches, organizers and players we use GOTOMeeting service. We will create conference and provide you with the link to created conference before the match. This way we can help you to prepare the match and can be online in case of any questions. Everyone attended to meeting can also see all players during the games. PLEASE, ask your team members to switch off microphones when they do not speak.												
Your Internet Connection, web camera and microphone		Please, check your Internet connection before the match. Turn on your web camera and microphone. Ask all of your players to do the same preparations. Thank you!												

Should you have any questions: WhatsApp, Viber: +38067-504-92-16 // e-mail: euroleague123chess@gmail.com
Regulations, actual standings and scheduled rounds will appear at League website: <https://stripetail.com/>
Join our FB Page at: <https://www.facebook.com/123chess-online-chess-club-241244970079020> to know more about the League and other events organized by 123chess – online chess club!